EMERSON CHAN

Animator, Visualization Artist, Rigger

PRODUCTION EXPERIENCE

Previs Artist

The Third Floor Inc, Los Angeles, CA JUN 2021 - JUN 2023

- Worked on visualization for Ahsoka (2023), Loki Season 2 (2023), The Mandalorian Season 3 (2023), Godzilla x Kong: The New Empire (2024), The Marvels (2023), and TBA projects
- Animated a variety of cameras, characters, creatures, vehicles, and effects, using Maya, After Effects, and Unreal Engine
- Blocked, polished, and edited scenes with hand-key animation & motion capture data
- Collaborated with leads and artists on larger complex sequences on a tight deadline
- Troubleshooted problems with pipelines and issues with assets
- Presented mini-edits to supervisors/clients and quickly addressed notes

Previs Shot Creator/Animator Trainee

The Third Floor Inc, Los Angeles, CA JUN 2021 - JUN 2021

- Trained in the visualization workflow and use of pipeline tools
- Worked on animation, cameras, lighting, and compositing skills

Character TD, Animator, Lighter

Nai Nai (3D Short) - G-Ma Productions, San Jose, CA MAY 2020 - MAY 2021

Animator, Lead Rigger

The Morning Bake (3D Short) - The Morning Bake Team, San Jose, CA JUN 2019 - MAY 2020

Rigger, Animator

Malinchista (2D Short) - Malinchista Team, San Jose, CA FEB 2020 - APR 2020

Director, Story Artist

Thousand Dollar Chocolate (2D/3D Ep) – Wacky Towns Team, San Jose, CA MAR 2019 - NOV 2019

Animator

Centaur Hunter (2D Short) - House of Chai, San Jose, CA JUN 2019 - AUG 2019

CONTACT

Email

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Phone

408-641-8542

Portfolio

emerson-chan.com

LinkedIn

linkedin.com/in/emerson-chan

EDUCATION

BFA Animation/Illustration

San José State University, CA AUG 2016 - MAY 2021

ACTIVITIES

Shrunkenheadman Club (2016) SHM Speedrun with Salinas Memorial Hospital (2019) 24 HOURS Animation (2019)

SKILLS

2D/3D Animation, Previs & Layout, 2D/3D Rigging, Storyboarding, Modeling, Lighting, Compositing

SOFTWARE

Maya, Unreal Engine, Arnold, Adobe Creative Suite (After Effects, Premiere Pro, Photoshop), Blender, DaVinci Resolve, Toon Boom Harmony, Shotgrid, Perforce, SyncSketch, Google Suite, Microsoft Office